

# MALDONUICH

Age : 42

Genre **M**

Year Born : 1158

Size **0**

Hermes House :  
EX-MISCELLANEA

Current Year : 1200

Confiance **3**

Décépitude : 0

Current Conf

Twilight : 3

<b>Intelligence</b>	<b>+3</b>
<b>Perception</b>	<b>+2</b>

<b>Strength</b>	<b>+1</b>
<b>Stamina</b>	<b>+2</b>

<b>Presence</b>	<b>+1</b>
<b>Communic</b>	<b>-1</b>

<b>Dexterity</b>	<b>+1</b>
<b>Quickness</b>	<b>0</b>

## Abilities

Speak Gaelic	(4)	4
Speak Latin	(3)	4
Scribe Latin	(1) (Copying Spells)	3
Magic Theory	(3) (Inventing Spells)	5
Hermes Lore	(0) (Politics)	2
Parma Magica	(2) (Creo)	5
Penetration	(Mentem)	3
Finesse	(Precision)	3
Concentration	(Long Period)	3
Certámen	(Herbam)	3
Magical affinity	(1) (Intellego)	4
Disputatio		1
Chirurgy	(Bind Wounds)	2
Brawl	(Dodge)	3
Great Weapon	(Quarterstaff)	3

Faerie Lore	(Unseelie Court)	4
Legend Lore	(Fantastic Beasts)	2
Occult Lore	(Demons)	2
Church Lore	(Corruption)	1
Area Lore	(Geography)	2
Folk Ken	(Peasants)	3
Speak Saxon		2
Awareness	(Alertness)	3
Stealth	(Forests)	2
Climb	(Trees)	1
Survival	(Forests)	2
Animal Handling	(Wolves)	2
Swim	(Underwater)	1
Athletics	(Jumping)	1

## Virtues

Magical Affinity	(Intellego)	+4
Free Study	(+1 studying from vis)	+1
Secret Vis Source	(1 pawn Vim / season)	+1
Way of the Forest	(+3 dealing with forest)	+4

## Flaws

Susceptibility to Divine Power		-4
Deleterious Circumstances	(city > 200 : -3)	-2
Hedge Wizard		-1
Incompatible Arts	(Creo Ignem)	-2
Uncommon Fear	(enclosed spaces)	-1

## Personality Traits

Brave	+2
Undependable	+1
Cunning	+1

Devoted	+2
Hot Headed	+2
Conservative	+2

## Reputation

Hedge Wizard	(Hermes Order)	-3

Encombrance : 0

Dodge : 4

Pds	<b>Weapon</b>	<b>First</b>	<b>Attack</b>	<b>Dam</b>	<b>Parry</b>
1,0	Quarterstaff	+10	+9	+4	+10

Pds	<b>Armor</b>	<b>Protection</b>
	None	0

<b>Soak</b>	<b>5</b>	15
Unhurt	<del>0</del>	
Hurt	0	
Light wound	-1	
Medium wound	-3	
Heavy wound	-5	
Incapacited	X	

<b>Fatigue</b>	<b>2</b>
Fresh	<del>0</del>
Winded	0
Weary	-1
Tired	-3
Dazed	-5
Unconscious	X

## MAGIC & SPELLS

<b>Intelligence</b> +3	<b>Stamina</b> +2	<b>Perception</b> +2	<b>Potion</b> 40
Magic Theory (Inventing Spells) 5	Finesse (Precision) 3	Concentration (Long Period) 3	Magical affinity (Intellego) 4
Parma Magica (Creo) 5			
Certámen (Herbam) 3			
Penetration (Mentem) 3			

### Magic Arts

<b>Creo</b> 10	<b>Animal</b> 10	<b>Ignem</b> 3
<b>Intellego</b> 12	<b>Aquam</b> 3	<b>Imaginem</b> 9
<b>Muto</b> 10	<b>Auram</b> 9	<b>Mentem</b> 9
<b>Perdo</b> 9	<b>Corpus</b> 12	<b>Terram</b> 3
<b>Rego</b> 10	<b>Herbam</b> 12	<b>Vim</b> 9

### GRIMOIRE

Spell Title	Lvl	Technique & Forme	Bon	Range, Duration	Aimed
* Soothe Pains of the Beast	20	Creo Animal	22	Touch/Near, Sun/Inst	
* Tongue of the Beast	20	Intellego Animal	28	Body, Conc	
* The Chirurgeon's Healing Touch	20	Creo Corpus	24	Touch/Near, Sun/Inst	
* Shape of the Woodland Prowler	25	Muto Corpus	22	Self/Touch, Sun/Inst (Animal)	
* Converse with Plant and Tree	25	Intellego Herbam	30	Touch/Far, Conc	
* Piercing Shaft of Wood	20	Muto Herbam	24	Touch/Near, Inst (Rego) +10	<b>8</b>
* Coils of the Entangling Plants	20	Rego Herbam	24	Near/Far, Spec	
Commanding the Harnessed Beast	30	Rego Animal	22	Touch/Near, Sun/Moon	
Free the Accursed Body (gen)	30	Creo Corpus	24	Touch/Near, Inst Ritual	
The Eye of the Sage	30	Intellego Corpus	27	Arc (100 miles /+ 50 per pawn), Conc	
Gift of the Bear's Fortitude	30	Muto Corpus	22	Per/Touch, Sun/Year (+10 Soak)	
Cloak of Black Feathers	30	Muto Corpus	21	Self/Touch, Sun/Inst (An ; Au)	
Incantation of the Milky Eyes	20	Perdo Corpus	23	Near/Sight, Sun/Perm	
The Bountiful Feast	30	Creo Herbam	24	Bound, Year Ritual	
Stir the Slumbering Tree	25	Muto Herbam	21	Touch/Near, Sun/Perm	
Freeing the Striding Tree	30	Rego Herbam	24	Reach/Far, Conc	
Charge of the Angry Winds	30	Creo Auram	21	Spec, Conc (5 rounds maxi)	
Ward Against Heat and Flames	25	Rego Ignem	15	Touch/Near, Sun/Year (+15 Soak)	
Summoning the Distant Image	35	Intel. Imaginem	27	Arcane, Conc	
Discern the Images of Truth and Falsehood	35	Intel. Imaginem	27	Near/Sight, Conc/Moon	
Veil of Invisibility	25	Perdo Imaginem	20	Self/Touch, Sun/Year (Corpus)	
Peering into the Mortal Mind	30	Intellego Mentem	27	Eye/Sight, Mom	
Sense of the Lingering Magic	30	Intellego Vim	27	Near, Conc	
Sight of the Active Magics	35	Intellego Vim	27	Near, Conc/Moon	
Wizard's Boost	25	Muto Vim	21	Reach, Spec	