

# William MacDOWELL

Age : 22  
 Year Born : 1178  
 Current Year : 1200  
 Décrépitude : 0

Gender	M
Size	0
Confidence	3
Current Conf.	

<b>Intelligence</b>	-1	<b>Strength</b>	+3	<b>Presence</b>	-2	<b>Dexterity</b>	+1
<b>Perception</b>	+2	<b>Stamina</b>	+2	<b>Communic</b>	-2	<b>Quickness</b>	+1

Abilities					
Speak Own Language	(4)	4	Awareness	(alertness)	3
Brawl	(1) (dodge)	3	Athletics	(running)	2
Single Weapon	(axe)	2	Climb	(trees)	2
Two Weapons	(two axes)	3	Stealth	(natural areas)	2
Great Weapon	(battle axe)	3	Animal Handling	(dogs)	2
Thrown Weapon	(throwing axe)	1	Hunt	(tracking)	3
Bows	(long bow)	3	Ride	(speed)	1
Direction Sense	(1) (forests)	2	Survival	(forests)	3
Craft	(woodworking)	2	Swim	(underwater)	2
Carouse	(1) (power drinking)	1			

Virtues			Flaws		
Keen Vision	(+3 vision)	+1	Uncommon Fear	(enclosed spaces)	-1
Tough	(+3 soak)	+1	Disfigured	(-3 presence)	-1
Direction Sense		+1	Social Handicap	(unpleasant odor)	-1

Personality Traits			Reputation		
Brave	+2	Stubborn	+2		
Loyal	+3	Reclusive	+2		
Reliable	+1	Insensitive	+2		

Encombrance : 1		Dodge : 4			<b>Soak</b>	<b>8</b>
Pds	<b>Weapon</b>	<b>First</b>	<b>Attack</b>	<b>Dam</b>	<b>Parry</b>	Unhurt <del>0</del>
	axe	+6	+4	+9	+5	Hurt 0
1,0	two axes	+8	+7	+10	+7	Light wound -1
1,5	battle axe	+9	+7	+13	+7	Medium wound -3
	throwing axe	+3	+4	+4		Heavy wound -5
	long bow	+3	+6	+10		Incapacited X
Pds	<b>Armor</b>	<b>Protection</b>				
1,5	Heavy Leather Half	+3				

<b>Fatigue</b>	<b>1</b>
Fresh	<del>0</del>
Winded	0
Weary	-1
Tired	-3
Dazed	-5
Unconscious	X